

2023 Class 3 District 2 Golf Tournament

Monday, May 8th @ 9 AM

Eagle Knoll Golf Course

5757 E Eagle Knoll Dr, Hartsburg, MO 65039

Teams: Blair Oaks, Centralia, Father Tolton, Fatima, Fulton, Hallsville, Macon, Mexico, Moberly, Orchard Farm, Owensville, Southern Boone, St. Charles West, Whitfield, Winfield, Wright City

Course Access

Practice Round: Teams are allowed to schedule a practice round on either of the following dates, please call Eagle Knoll to reserve at 573-761-4653

Saturday, May 6th after 1:00 pm and Sunday, May 7th after 1:00 pm

Practice Round Cost: \$10 if walking, \$25 includes cart (Coaches pay with card upon arrival)

Driving Range and Putting Green: Opens at 7:30 am on Monday, May 8th

Range Balls are free however please allow for every golfer to get access to practice balls

Entry Fee

\$150 per school (green fee and lunch), please make check payable to Southern Boone Athletics

Please hand check to AD Trent Tracy on the day of Districts or mail to:
5275 W Redtail Dr, Ashland, MO 65010

Day of Districts

Cart fee for spectators: \$30 per cart, please DO NOT call ahead to reserve, first come first serve

Coaches will be provided a cart for free

Lunch is free for all golfers, coaches and markers

Concession stand will be available spectators and golfers

Admissions: Per MSHSAA, tickets will be sold to all spectators for \$6 per person (6 and under: free) and spectators will be given a ticket that they must keep on them throughout the day

Traditional Start: Players will tee off from hole #1 and hole #10 starting at 9:00 am based on tee times and pairings. Shotgun start may be utilized depending on inclement weather

Mandatory Meetings: All Meetings will take place inside the Eagle Knoll Clubhouse

8:10 am: Coaches Meeting

8:25 am: Player Meeting

8:35 am: Markers Meeting

Markers

Each team playing in the district tournament (16 teams) are required to provide 1 marker for the tournament. Marker's can include school faculty members, coaches, club pros or school approved volunteers. Markers cannot be parents of participating players. Please send the name of your school and the name of your marker to Trent Tracy at tracy@sbschools.us by Friday, May 5th.



EAGLE KNOLL LOCAL RULES



USGA Rules govern all play unless modified by the following Local Rules:

1. The Rules of the United Golf Association and MSHSAA will govern play.
2. The use of cellular phones and pagers while competing is prohibited. Violators are subject to disqualification.
3. The ball will be played as it lies.
4. All participants will play from the "WHITE" tee markers (Approximately 6,186 yards)
5. Penalties: If a penalty is to be called it must be done by members in the group, before teeing off on the next hole, and all members of the group shall be notified of the penalty at the time of the call.
In the event there is a need for clarification of the rules, a second ball may be played when a player is in doubt of his rights of procedure (the player must choose which ball he wants to counted). The scores for both balls shall be recorded and presented to the tournament rules committee for clarification after the round.

The penalty for all out-of-bounds and lost balls, except in a penalty area, shall be one stroke and loss of distance. When in doubt as to your ball being lost or out-of-bounds, except in a penalty area, play a provisional ball.

Hole #1 OB left of the fairway in driving range. Tree areas right of fairway and left of green will be played as a red penalty area.

Hole #2 All areas surrounding the green are considered a red penalty area. Drop area will be located left of green on the pond levy.

Hole #3 Tree lines and valley in front of the tee box will be played as a red penalty area. If a player hits into the valley area 3 times the player may move to the forward tee box across the valley.

Hole #4 Tree line and valley in front of the tee box will be played as a red penalty area.

Hole #5 Tree lines will be played as a red lateral hazard. GUR marked on the right side of the fairway.

Hole #6 Drop zone will be located on the forward tee. If the ball crosses the penalty area and rolls into the water the player may take relief on the other side of the penalty area, no closer to the hole.

Hole #7 Tree line will be played as a red penalty area. The creek in front of the green is marked as a yellow penalty area.

Hole #8 Tree line left and right of the tee box will be played as a red penalty area. GUR located left of the green by the cart path.

Hole #9 Tree line and no mow area will be played as a red penalty area.

Hole #10 Tree line will be played as a red penalty area.

Hole #11 Tree line will be played as a red penalty area.

Hole #12 Tree line will be played as a red penalty area.

Hole #13 Tree line will be played as a red penalty area.

Hole #14 Tree line will be played as a red penalty area. Area in front of the green is marked as a yellow penalty area.

Hole #15 Tree line will be played as red penalty area.

Hole #16 Tree line will be played as a red penalty area. Drop zone will be located front right of the green.

Hole #17 Tree line will be played as a red penalty area. Creek that runs through fairway and No-Mow areas will be played as a red penalty area.

Hole #18 OB left. Tree line and No-Mow area will be played as a red penalty area.

6. All putts should be holed out.

7. A maximum of three minutes will be allowed to search for a lost ball. All members of the group are expected to assist in the search.
8. Only brands of golf balls on the posted USGA's latest list of conforming golf balls may be used. Each player shall have an identifying mark on his ball, which will be shown to all members of the group before starting the match.
9. A player may obtain distance information by using a device that measures distance only. The use of devices that gauge or measure other conditions that might affect a player's play (wind or gradient) are not permitted.
10. Out of Bounds is located on Holes 1 & 18 (left on both).
11. Out of bounds will be played as stroke and distance.
12. Tree lines & No Mow areas will be played as a red penalty area. Players may play the ball as it lies or use the three relief options: lateral relief, stroke & distance, or back on the line.
13. Ground Under Repair – The area to played as GUR will be marked with white paint.
14. Pin identification - Red – Front, White – Middle, Blue - Back
15. Red penalty areas are defined by red stakes and /or lines. Rule 17.1.
16. Yellow penalty areas are defined by yellow stakes and /or lines. Rule 17.1.
17. Out of bounds is defined by white stakes and/or lines. Rule 14.3
18. You are responsible for any injury to people or damage to property caused by your actions, including errant golf shots.
19. The "One Ball Rule" is waived.
20. 10 Stroke Limit: An optional 10 stroke limit may be used at the district tournament. However, any player using this option cannot advance further in the postseason. This is in place for more novice players to play in the district tournament.

Qualifiers: Teams and individuals will qualify from districts to state as follows:

Teams: The District Champion and Runner-up teams will advance their top four player scores from district tournament to play to the state tournament. If a team's fourth and fifth player score is a tie, both players will advance to the state tournament but will not count as part of the 12 individuals.

****** If a qualifying team's 5th player score places them in the top 12 individuals, then the 5th player is permitted to advance with the other four team members to the state tournament. ******

****** If a team's 5th player score places them in the top 12 individuals, they will count as one of the 12 individuals that advance to state ******

******A school that qualifies 4 or 5 individuals to the state tournament will also be permitted to compete in team competition ******

Individuals: After removing the player scores from qualifying teams (district champion and runner up), the remaining top 12 individual player scores, including ties, will advance to the state tournament. Note: If a team's 5th player places in the top 12 individuals, they will count as one of the 12 individuals that advance to state. When there is a tie for the last individual qualifying position, all individuals tied shall be individual qualifiers to the state tournament.