FLOOR EXERCISE

COMPOSITION (up to 1.0)

- up to .1 variety of acro
- up to .1 variety of dance
- up to .1 balance of acro vs. dance
- up to .1 level of acro vs. level of dance
- up to .1 higher level VP's isolated
- 0.1 same VP used twice to fultill difficulty
- up to .1 variety of connections
- 0.1 ea -> 2 of same dance shape
- 0.1 ea -> 1 lp/jp/hp to prone
- up to 0.1 use of entire floor
- up to 0.1 use of direction changes
- 0.1 acro in 2 directions
 - one must be forward or sideward
 - one must be backward
 - must be within an acro pass
 - excludes roundoff and handstand
- up to 0.1 artistry
- quality of expression (projection, emotion, focus) and movement to reflect personal style; originality/creativity
- up to 0.1 level not maintained;
 difficult elements not spaced

RECOGNITION OF VALUE PARTS

- Elements can receive VP credit twice
- Elements are different if:
 - different # in the rulebook
 - saltos have different body position
 - different degree of turn

(1/4 not different unless listed in rulebook)

- support is on 1 or 2 arms
- takeoff for leaps or jumps is from 1 or 2 legs
- Elements are the same if:
 - takeoff for acro elements is from 1 or 2 legs

TIMING

Not longer than 1:30 -

- Timing begins with first movement
- Time stops with gymnast's final position
- Evaluate whole routine even if overtime
- No warning is called

Less than :30 (short routine) = -2.0 (CJ)

EVENT REQUIREMENTS (1.0)

- Deduct -0.2 for each missing requirement
- 1 element may fulfill more than 1 ER
- Elements not awarded VP credit may not fulfill ER

• min. 180° twisting salto

- entire twist must be in air
- 3 acro passes
 - 3 directly connected acro elements
 - or 2 directly connected acro elements that include a HS, AHS, or BBS
 - except for the round-off, all elements in a pass must receive Value Part credit
 - all elements may be in any direction (bwd/fwd/swd)

• superior acro dismount

- may be in 3rd acro pass
- or may be the last acro element in the routine
- credit may be awarded if 1st or 2nd pass is broken
- · superior jump, leap, or turn on 1 foot
 - jp/lp may be isolated or within dance series
- dance series min. 2 different value parts
- any elements from Group 1 leaps/jumps

BONUS (0.8)

- Advanced High Superiors (0.2 each, max. 0.4)
 - Second AHS must be different
- No credit if fall or spot has occurred
- High Level BBS (0.2)
 - HS+HS, HS+AHS, AHS+AHS, AHS acro + S salto
- Max. 0.2 may be earned in one of the following ways:
 - a) Low level BBS same or different (0.1 ea, max. 0.2)
 - S+S, S+HS, S+AHS
 - Series of 3 receives only one BBS
 - b) 2nd high level BBS same or different (0.2)
 - c) 3rd different Advanced High Superior (0.2)
 - No credit if fall or spot has occurred

DIFFICULTY EXCEPTIONS

- series of flic-flacs (back handsprings) = S
- series of front handsprings = S

ADDITIONAL MATTING

- Add'l matting may be used for **any** type of element
- up to 2 mats (max. 8") may be placed separately on FX
- If 8", the skill cushion must be 5'x10'
- A sting mat may be placed on top of or under an up to 8" skill cushion (including another sting mat) and the combination of the 2 mats will count as 1 of the allowed additional mats
- Only one mat may be used per acro pass
- If mat covers boundary, boundary must be marked
- Failure to mark boundary on mat = -0.1 CJ
- There is no requirement to remove additional mats
- If removed, may not be placed back on FX
- One step inside boundary to place, adjust, or remove mat is permissible

FLOOR EXERCISE

Medium	Superior	High Superior	Advanced High Superior			
1.101 tuck jp w/wo 1/2 <u>M</u> <u>W</u>	1.201 tuck jp 1/1 <u>N</u>	1.301 g/ tuck jp 1 1/2 <u>V/</u>	1.401 xuck jp 2/1 xuck jp 2/1			
1.102 cat lp w/wo 1/2 / M	1.202 cat lp 1/1	1.302 g cat lp 1 1/2	1.402 x cat lp 2/1			
1.103 wolf jp/hop/switch	1.203 wolf jp/hop 1/2	1.303 wolf jp/hop 1/1	1.403 wolf jp/hop 1 1/2			
1.104 pike jp 90°	1.204 pike jp 90° w/ 1/2	1.304 pike jp 90° w/ 1/1	1.404 pike jp 90° w/ 1 1/2			
1.105 stretched jp 1/1	1.205 stretched jp 1 1/2	1.305 stretched jp 2/1	1.405 stretched jp 3/1			
1.106 a. split/stag split lp/jp 180°	1.206 a. split/stag split lp/jp 180° w/ 1/2 — 2	1.306 split jp 180° w/ 1/1	1.406 a. split jp 180° w/ 1 1/2			
b. stag/double stag lp/jp w/wo 1/2	b. stag/double stag w/ 1/1		b. lp 1 1/2 tw in horiz to prone (Khorkina)			
1.107 side split lp/jp 135°	1.207 side split lp/jp 180° w/wo 1/2	1.307 side split jp 180° w/ 1/1	1.407 side split jp 180° w/ 1 1/2			
1.108	1.208 a. straddle pike jp w/wo 1/2	1.308 a. straddle pike jp w/ 1/1 (Popa)	1.408 straddle pike jp w/ 1 1/2			
	b. Schushunova w/wo 1/2 \nearrow	b. Schushunova w/ 1/1				
1.109 switch leg lp 135° Z	1.209 a. switch leg lp 180°	1.309 a. switch leg lp 180° w/ 1/2	a. switch leg lp 180° w/ 1/4 to side split w/ additional 1/2			
NOTE: deduct up to 0.2 if stag on any switch leg leap	b. switch leg lp 180° to split sit Z2	b. switch leg lp 180° w/ 1/4 to side split Z\(\triangle \) c. switch leg lp 180° w/ 1/4 to straddle pike	b. switch leg lp 180° w/ 1/4 to Z\(\triangle \) straddle pike w/ additional 1/2			
		d. switch leg lp to ring at head height	c. switch leg lp 180° w/ 1/1			
1.110 ≤ ±	1.210	1.310	1.410			
1.111 a. sissone 180°	1.211 a. tour jeté 180°	1.311 a. tour jeté 135° w/ 1/2	1.411 a. tour jeté 180° w/ 1/2 (Strug)			
b. tour jeté 135°	b. tour jeté 180° to split sit	b. tour jeté 135° to ring at head height y	b. tour jeté 135° to ring w/ 1/2			
1.112 ring/stag ring lp/jp at waist ht عصا	1.212 ring/stg ring lp/jp w/wo 1/2 at head ht	1.312 ring/stag ring jp w/ 1/1 at head ht	1.412			
1.113 sheep jp at waist height	1.213 sheep jp at head height w/wo 1/2 $\stackrel{\smile}{\cancel{\cancel{W}}}$	1.313 sheep jp at head height w/ 1/1	1.413			
1.114 hop 1/2, free leg extended above horizontal	1.214 a. hop 1/1, free leg extended above horizontal b. fouetté-hop to land in scale	1.314 hop 1 1/2, free leg extended above horizontal	1.414 hop 2/1, free leg extended above horizontal			
NOTES: 1. Jump/leaps to prone shall be evaluated consistent w/ root jump/leap. 2. For dance criteria/technique, see Appendix B 3. AHS's that exceed required twist receive AHS credit.						

HIGH SUPERIORS / ADVANCED HIGH SUPERIORS

LEAPS / JUMPS / HOPS			HANDSTANDS		
1.301	Tuck jump 1 1/2	1.409a	Switch 180° w/ 1/4 to side split w/ 1/2	3.301	Handstand w/ 2/1 or more
1.401	Tuck jump 2/1	1.409b	Switch 180° w/ 1/4 to straddle pike w/ 1/2	ROLLS	
1.302	Cat leap 1 1/2	1.409c	Switch leap 180° w/ 1/1 (Frolova)	4.301	1/1 twist to hecht roll
1.402	Cat leap 2/1	1.311a	Tour jeté 135° w/ 1/2	4.302	Bwd roll to handstand w/ 2/1 or more
1.303	Wolf jump/hop 1/1	1.311b	Tour jeté 135° to ring (head high)	HANDSPRINGS	
1.403	Wolf jump/hop 1 1/2	1.411a	Tour jeté 180° w/ 1/2 (Strug) or more	6.301	Handspring forward w/ 1/1
1.304	Pike jump 90° w/ 1/1	1.411b	Tour jeté 135° to ring w/ 1/2 (Jackson)	6.305	Flic-flac w/ 1/1
1.404	Pike jump 90° w/ 1 1/2	1.312	Ring/stag ring jump 1/1 (head high)	SALTOS - FWD	
1.305	Stretched jump 2/1	1.313	Sheep jump at head ht w/ 1/1	8.301	Salto fwd stretched w/wo 1/2
1.405	Stretched jump 3/1	1.314	Hop 1 1/2, free leg above horizontal	8.401	Salto fwd w/ 1/1 or more
1.306	Split jump 180° w/ 1/1	1.414	Hop 2/1, free leg above horizontal	8.403	Double salto fwd, also w/ 1/2
1.406a	Split jump 180° w/ 1 1/2	TURNS		SALTOS - BWD	
1.406b	Leap 1 1/2 in horiz to prone (Khorkina)	2.301	2/1 - 2 1/2 turn	9.301	Salto backward w/ 1/1 twist
1.307	Side split jump 180° w/ 1/1	2.401	3/1 turn	9.401	Salto backward w/ 1 1/2 or more
1.407	Side split jump 180° w/ 1 1/2	2.302	1 1/2 turn w/ leg at horizontal	9.403	Double salto bwd, also w/twist
1.308a	Straddle pike jump w/ 1/1 (Popa)	2.402	2/1 turn w/ leg at horizontal	9.304	Whip salto backward w/ 1/1
1.308b	Schuschunova w/ 1/1	2.303	1 1/2 turn w/ leg held at 180°	ARABIAN SALTOS	
1.408	Straddle pike jump w/ 1 1/2	2.403	2/1 turn w/ leg held at 180° (Memmel)	10.301	Arabian stretched
1.309a	Switch leap 180° w/ 1/2 twist	2.304	1 1/2 Illusion	10.401	Arabian double salto
1.309b	Switch leap 180° w/ 1/4 to side split	2.404	2/1 Illusion		
1.309c	Switch leap 180° w/ 1/4 to straddle pike	2.305	1 1/2 turn in tuckstand on one leg		
1.309d	Switch leap to ring (head high)	2.405	2/1 turn in tuckstand on one leg		